EA SPORTS™
NHL™
2004
NHLPA

Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

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See back page of this manual for Customer Service Numbers and Games Hotline Numbers.

SLES-51798

1 or 2 Player • Memory Card (8MB) (for PlayStation®2) : 1225KB minimum
Multitap (for PlayStation®2) adaptable: 1 – 5 Players (6-8 Players = second multitap required) • Analog Control Compatible: analog sticks only
Vibration Function Compatible

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Starting the Game

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Attach game controllers and other accessories, as appropriate.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the ⏻/**RESET** button. When the ⏻ indicator is green, press the ⏏ button. The disc tray opens.
4. Place the *NHL™ 2004* disc on the disc tray with the label side facing up. Press the ⏏ button again and the disc tray closes.
5. Follow on-screen instructions and refer to this manual for information on using the software.

It is advised that you do not insert or remove accessories or memory cards (8MB) (for PlayStation®2) once the power is turned on. Make sure there is enough free space on your memory card (8MB) (for PlayStation®2) before commencing play.

Note: NHL 2004 does not support the Digital Controller (SCPH-1080E)

Contents

Starting the Game 1
Command Reference 2
Basic Controls 2
Complete controls 2
Setting Up the Game 4
- Main Menu 4
- Game Screen 4

Play Now 5
On the Ice 6
- Pause Menu 6
- Strategies 6

Dynasty Mode™ 7
- GM's Office 9
- Coaching Options 9
- Stats Central 9
- Rules & Options 9
- Off-Season 9

Other Game Modes 10
- Exhibition 10
- Season 10
- Playoffs 11
- Tournament 11
- Elite Leagues 12

My NHL® 12
- Create Player 12
- Custom Teams 13
- GM Hall of Fame 13
- My Favourite Team 13
- EA SPORTS™ Bio 13

Rules and Options 15
- Rules 15
- Settings 15
- Rosters 17
- Stats Central 18
- Configure Controller 19
- Save/Load Settings 19

EA SPORTS™ Extras 19
- Notice 20
- Warranty 20
- Customer Support 20
- 24-Hour Hintline - Gameplay Hints and Tips 21
- Keep up with the latest EA News! 21

Command Reference

Menu Controls

Highlight menu items	directional button **UP/DOWN**
Cycle choices/Move sliders	directional button **LEFT/RIGHT**
Select/Go to next screen	✖ button
Return to previous screen	▲ button
Change music track	**R3** button

Note: 5 players can play *NHL™ 2004* by using a multitap (for PlayStation®2) and 5 controllers. 8 players can play by using 2 multitaps (for PlayStation®2) and 8 controllers.

- 5 players requires a multitap (for PlayStation®2) inserted into controller port 1. Insert 5 controllers sequentially into controller port 1-A, controller port 1-B, etc.
- 8 players requires a multitap (for PlayStation®2) inserted into controller port 1 and controller port 2. Insert 8 controllers sequentially into controller port 1-A, controller port 1-B, etc.

For more information about this and other titles, visit EA SPORTS™ on the web at **www.easports.com**

Basic Controls

Before you get on the ice, you need to know at least the basics or the big hitters are going to mop the arena with you.

Player With Puck

Move player	left analog stick
Flat pass	✖ button
Saucer pass	■ button
Shoot	● button
Auto deke	▲ button (tap)
Manual deke	right analog stick
Speed burst	**R1** button (hold)

Player Without Puck

Move player	left analog stick
Switch player	✖ button
Speed burst	**R1** button (hold)
Poke check	■ button
Body check	▲ button
Bruise Control™	Right analog stick
Hook/Tie up	**L2** button

Note: For a more detailed list of commands, see *Complete Controls* below.

Complete controls

When you're ready to take your game to the next level, master these more advanced controls and you'll be playoffs-bound in no time.

Player With Puck

Move player	left analog stick
Manual deke	right analog stick
Pass/Face off	✖ button
Saucer pass	■ button (hold briefly for faster pass)

Slap shot	● button (hold briefly for harder shot)
Wrist shot/One timer (with loose puck)	● button (tap)
Spin	L1 button + ▲ button
Auto deke	▲ button (tap)
Manual deke shot	R3 button (tap)/● button
Manual deke pass	✖ button
Speed burst	R1 button
Fake Shot	Tap the L1 button while in a wind up
Fake Pass	Tap the L1 button while in a pass wind up
Modifier	L1 button

EA SPORTS Tip: Use a saucer pass to pass the puck over your opponents' sticks.

Player Without Puck

Move player	left analog stick
Speed Burst	R1 button
Body check	▲ button/right analog stick
Hook/Tie up	L2 button
Dive	L1 button + ▲ button
Block	L1 button + ■ button
Charge up a hit	Hold R3 button
Last man back	✖ button (hold)
Switch player	✖ button
Poke Check	■ button
Modifier	L1 button
Bruise Control™	Right analog stick

Bruise Control™

The new Bruise Control™ lets you use the right analog stick to check, allowing you to control the direction you throw a check. If you see two opposing players and want to hit the one on the right, move the right analog stick **RIGHT** and your player throws a check in that direction. You can also press and hold the **R3** button and your player "charges up" or "loads up" his hit which increases the power of the hit.

Goalie With Puck

Pass	✖ button
Saucer pass	■ button
Clear puck	● button

Goalie Without Puck

Save attempt	● button (tap or hold)
Control goalie	L1 button + ✖ button
Free skate with puck/without puck	left analog stick/L1 button + left analog stick

Face-offs

Draw puck	✖ button
Body check/Big hit	▲ button/right analog stick

Fighting

High/Low punch	● button/✖ button
High block	left analog stick **UP**
Low block	left analog stick **DOWN**
Activate fight	**SELECT** button

Strategy

Bring up line change menu/Select line	**R2** button/**R2** button + directional button
Pause game	**START** button
Offensive Quick Play strategies	directional button **UP/DOWN**
Defensive Quick Play strategies	directional button **LEFT/RIGHT**

Note: You can map your controls to different buttons using the Configure Controller option (see p. 19).

Setting Up the Game

Familiarise yourself with the Main menu and the Game screen and then play a couple of no-consequences Exhibition games to get yourself quickly in the game.

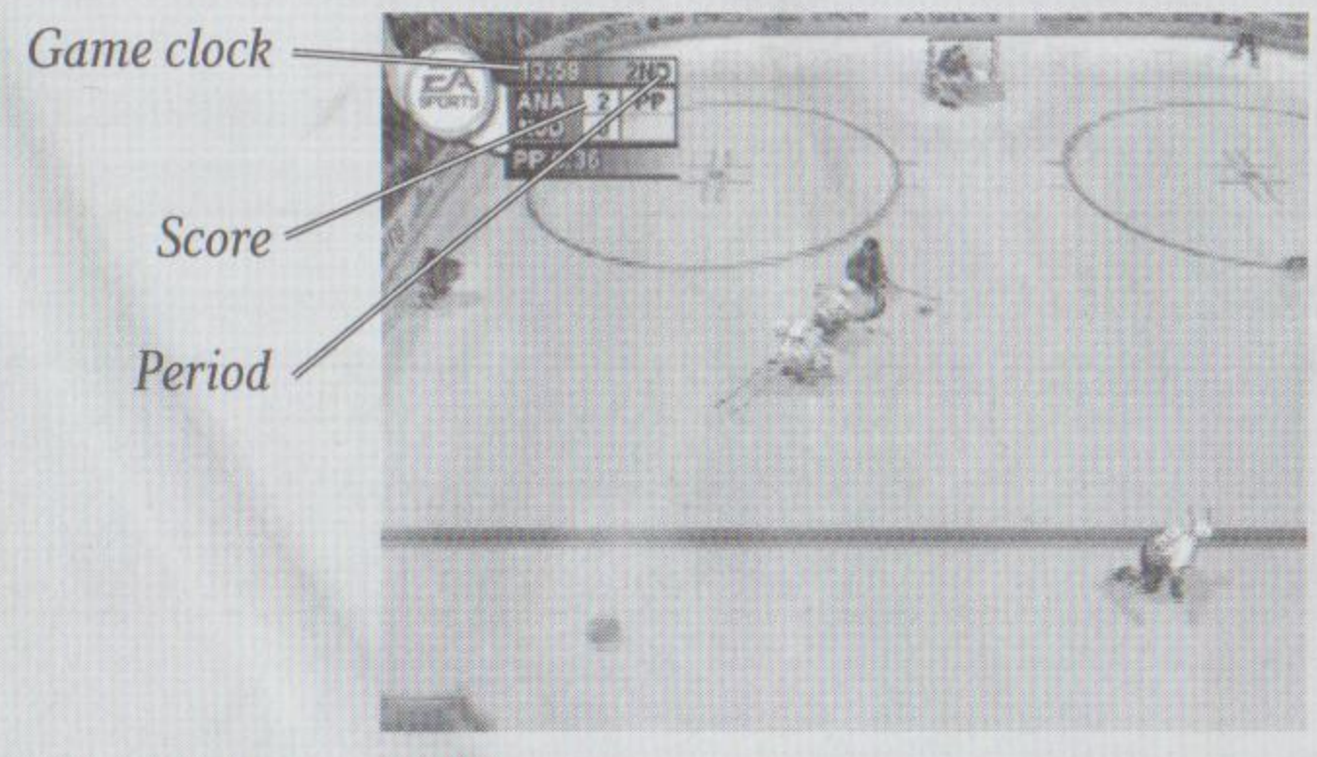
Main Menu

Access all game modes, create players and teams and make adjustments to rules, options and more.

Play Now	Get on the ice and in the game fast
Game Modes	Dynasty Mode™, Exhibition, Season, Playoffs and Tournament mode games
Elite Leagues	Play through a season with a team from any of these international leagues: Elitserien, SM-Liiga and DEL
My NHL®	Create a player or custom team. Visit the GM Hall of Fame, set your favourite team, view Unlockables or access your EA SPORTS Bio
Rules & Options	Adjust Rules, Settings and Rosters, view the numbers at Stats Central, configure your controller, Save/Load Settings or select a Language
EA SPORTS™ Extras	Get an in-depth look at strategies with Marc Crawford, view the NHL™ tutorials, take a look at the game credits or have a peek at other games from EA SPORTS with the Season Preview™

Game Screen

The information on the Game screen lets you know what the score is... and more.



Player Icons

The icons next to your players tell you what their strengths are.

Hammer icon = big hitter

Hockey Stick icon = big shooter

Shield icon = hero

Bulls-eye icon = sniper

Fire = hot streak

Cross = injured, can't play

Band aid = injured, can play but is susceptible to further injury if he does

Z bubble = tired, indicates a goalie who has played too many games without resting

Slashed Circle = Suspended for starting too many fights

Thermometer = Player has the flu

Snowflake = cold streak

Skate = speedster (fast skater)

Play Now

This mode gets you on the ice with minimal setup for a quick fix of hard-hitting hockey.

To start a Play Now game:

1. From the Main menu, highlight PLAY NOW and press the ✖ button. The Choose Teams screen appears.
2. Directional button or the left analog stick **UP/DOWN** to select a team.

- Directional button or the left analog stick **LEFT/RIGHT** to alternate between Home and Away teams.
- Press the **L1** button or **R1** button to cycle between leagues.
- Press the ■ button to select a random team from the selected league.

3. Press the ✖ button to advance to the Choose Sides screen.
4. Directional button or left analog stick **LEFT/RIGHT** to position the controller icon on the side you want to control and then press the ✖ button.

- To set your Team Options (see p. 6), press the ● button.

5. When you're finished selecting teams, press the ✖ button to advance to the Quick Settings menu.

Choose a game jersey

Set line changes

*Select **MANUAL** or AUTO shot aim*

Give an advantage to one team's players or goalie by moving the appropriate slider closer to the team to which you want to give the advantage

Quick Settings Menu

Skill Level	Choose a skill level from Beginner to Difficult.
Camera	Select a camera view from **ICE**, CLASSIC, OVERHEAD, BROADCAST or ACTION.
Period Length	Set your period length to **5**, 10, 15 or 20 minutes.
Rules	Set the rules governing the game to **CUSTOM** (uses the rules that you set in the Rules & Options screen), OFF (no rules enforced), NHL or INTERNATIONAL.

- When you've adjusted your settings, press the ✖ button to accept the settings and advance to the face-off (see below).

On the Ice

This section helps you excel at all aspects of the game; everything from taking a breather to pinpointing your penalty-kill strategy.

Face-Off

It all starts with the face-off. Be ready when the referee drops the puck to start the game on the right foot.

- Press the ✖ button + the left analog stick to win the face-off and pass the puck to a team mate.

Pause Menu

- Press the **START** button to access the Pause menu during a game.

Resume	Return to the game.
Replay	View an instant replay of the last few moments of the game.
Rules and Options	Adjust your Rules, Game Speed, Display and Sound Options.
Stats Central	View the Team Comparison, Scoring Summary, Penalty Summary, Team stats and Goalie stats.
Camera	Change the Camera View, toggle Auto zoom **ON**/OFF, toggle the Camera Perspective to **ALTERNATING**, ALWAYS UP or ALWAYS DOWN.
Team Options	Edit lines, adjust your strategies, set Line Changes to OFF/MANUAL/ **AUTO**, toggle Shot Aim MANUAL/ **AUTO**, pull your Goalie or leave him in the net or Take A Timeout.
Controller Setup	Change the team you control.
Quit	Quit the game and return to the Main menu.

Strategies

Adjust your Strategies to suit the situation on the ice.

To adjust your Strategy:

1. From the Team Options screen, highlight STRATEGIES and press the ✖ button. The Strategies screen appears for the team selected.

2. Adjust pressure and select a strategy for each Offensive line and your Power Play strategy.
3. Adjust your strategies for Quick Plays, Strategy and Penalty Killing on defence.

- For more information on Strategies, check out the Marc Crawford strategy videos from the EA SPORTS Extras menu (see p. 19).

Dynasty Mode™

Take your team from the trenches to the playoffs and see how many times you can bring home the Stanley Cup®.

To start a Dynasty Mode game:

1. From the Game Modes menu, choose DYNASTY MODE. The Dynasty Mode pop-up screen appears.
2. Choose NEW and press the ✖ button. The Create GM screen appears.
3. Highlight the GM information that you want to enter or edit and press the ✖ button. The Text Entry menu appears.
4. Highlight the character you want to enter and press the ✖ button. When you're finished entering characters, highlight DONE and press the ✖ button.
5. When you've entered all your GM information, highlight DONE and press the ✖ button. The Dynasty Setup menu appears.
6. Directional button **UP/DOWN** to highlight the various Dynasty settings and then directional button **LEFT/RIGHT** to change the setting. When you're done making adjustments, press the **START** button to advance to the Select Team screen.
7. Directional button to highlight the team you want and then press the ✖ button.

- To add a created team, press the ● button.
- To view Dynasty Information including staff, facilities and revenue ratings, press the ■ button.

8. When you're finished setting up your Dynasty, press the **START** button to advance to the Dynasty Central menu.

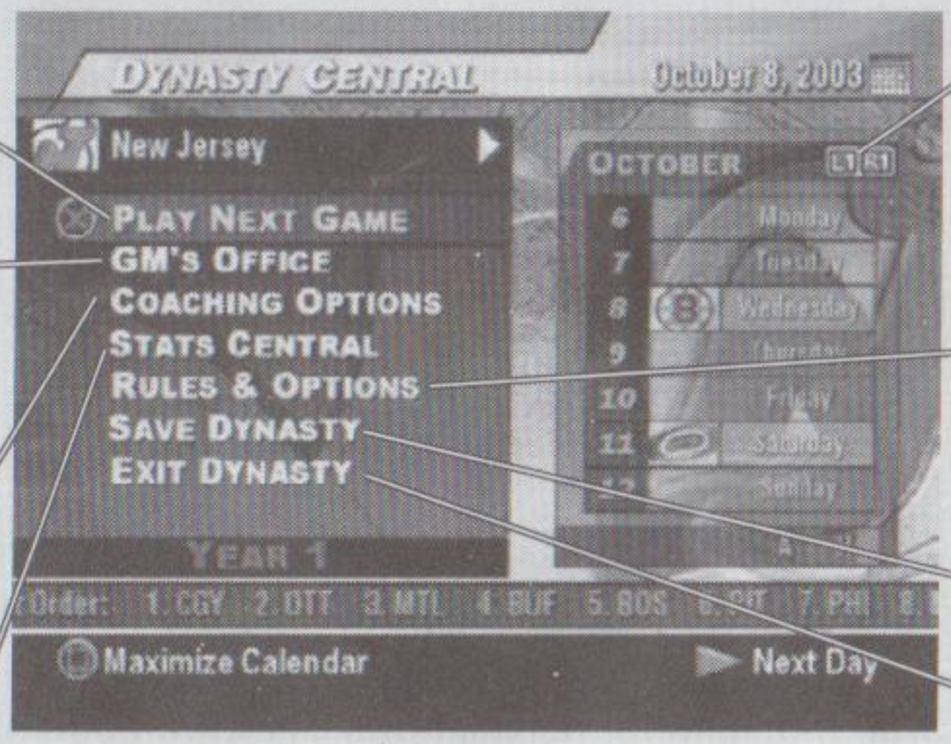
Dynasty Central Menu

Play the next game on your team's schedule

Visit your GM's office and manage rosters, upgrades, finances and progress reports

Edit lines and jersey numbers or view league schedule

View team standings, team stats, player stats and awards



*Press the **L1** button or the **R1** button to move back/forward in your schedule*

Adjust rules, game, display, sound and controller settings.

Save your Dynasty

Exit Dynasty mode and return to the Main menu

Making a Name for Yourself

The goal in Dynasty Mode is to earn the highest GM score and make it to the GM Hall of Fame. GMs have 20 years to earn profits, win some Stanley Cups and build a Dynasty.

Experience points

GMs receive experience points for their actions and their team's performance. Many of the points are handed out at the beginning of the off-season based on their GM ranking. GMs earn experience points based on their rankings in: profit, attendance, team winning percent, playoff performance, trading and more. The higher the rank, the more bonus experience points you earn.

Upgrades

For every 100 experience points a GM earns, he earns an upgrade. Upgrades allow GMs to hire new staff and build new facilities. Upgrades also improve your players and increase profits. When you earn an upgrade, you also receive a gift from the team owners.

Building Your Dynasty

There are three ways to advance through the season:

Play Next Game	Choose this option to play the next game on your schedule. Other games in the league before this date are simulated.
Next Day	Press the **START** button to go to the next day. This simulates all games and practices and takes you to the next morning.
Simulate to Date	Press the ● button on any day on the calendar and you can simulate to that day. Press the ● button on the day that you are currently on to simulate that day.

Practices

Schedule practices to get your team back in shape for the season.

To schedule a practice:

1. From the Calendar at the Dynasty Central menu, directional button to highlight the day you want to schedule and press the ✖ button. The Set Practice Type menu appears.
2. Directional button **UP/DOWN** to highlight the type of practice you want to schedule.
   EA SPORTS Tip: The type of practice you schedule affects the team's performance on the following day. Be sure to schedule your practices accordingly.

Morale

All players on your team have a morale rating that starts at 100. Morale goes down if players don't get the ice time they want, your team loses several games in a row, your team locker room rating is low or if you have too many long practices. View player morale on the Progress Reports screen (See *GM's Office* on p. 9). When morale goes down, player attributes go down.

Prestige players

Players rated 96 and above are considered high prestige players or superstars. Players rated 90 and above are considered prestige players or stars. Having these players on your team raises revenue through higher TV contracts and higher attendance. However, stars and superstars want lots of ice time, so watch their morale. Also, superstars cost lots of money, so watch your profit margins. View how many stars and superstars you have on the Contracts screen.

TV Contracts

A TV contract is already in place for the first season. Starting in the second season, you are offered a contract based on your previous year's play-off performance and the number of prestige and high prestige players on your team.

GM's Office

Manage Roster	View contracts/Move players, renegotiate Contracts, Trade Players and sign Free Agents.
Upgrades	Use upgrade points to improve your staff in the following areas: Scouting, Medical, Coaching, Marketing and Legal. Alternatively, you can apply them to your facilities: Equipment Room, Team Travel, Team Gym, Practice Rink and Locker Room.
Finances	Set Ticket Prices, Playoff Ticket Prices, view Next Game Attendance, Average Attendance and more. Review your Team Salary, Staff Salary, Facility Expenses and Operating Cost.
GM Rankings	See how your GM ranks compared to other GMs in the league. GMs are awarded bonus experience points based on their end of season ranking.
Progress Reports	Check out how your players are doing at Home and Away and see how their morale is holding. This screen shows the adjusted attributes of your players after practices, morale and upgrades are taken into account.
Scouting Reports	See who the upcoming talent is. Hire more scouts on the Upgrade screen to see more rookie attributes.
Office Rewards	Get some new gear for your office. Change your art, computer, couch and more. You get a new item for each 100 experience points you earn.

Coaching Options

Edit Lines	Edit your team's offensive and defensive lines.
Jersey Numbers	Change player jersey numbers and set the captains on your team.
League Schedule	Look at all of the games scheduled for the year.

Stats Central

Team Standings	Look at how the all the NHL teams are ranked against one another.
Team Stats - Season	Look at each teams stats for the Season
Player Stats - Season	Look at each individual player stats for the Season.
Awards	Look at the individual player awards.

Rules & Options

For information on Rules and Options, see p. 15.

Configure Controller	Change your controller configuration.

Off-Season

After the Stanley Cup Finals are complete, it's time for the off-season. The first task of a GM is to draft some rookies. On June 11th of every year, you participate in the NHL Entry Draft.

NHL Entry Draft

Simulate to June 11th or beyond to participate in the draft.

To draft players:

1. At the NHL Entry Draft screen, press the **START** button to begin the draft.
2. When it is your turn to draft, press the ✖ button to go to the Scouting Report screen.
3. Directional button to scroll through the list of players and press the ■ button to toggle between skaters and goalies.
4. Press the **START** button to draft the player you want.
5. Continue this process until all five rounds are complete.

- If you want the CPU to draft for you, press the **START** button when it is your turn to draft.

6. Press the **START** button again at the end of the draft to exit to Dynasty Central.

Free Agents

Free agents can be signed during the season and during the month of July.

To sign free agents:

1. From the GM Office, select MANAGE ROSTER. Then, choose FREE AGENTS.
2. Directional button or left analog stick **UP/DOWN** to find a free agent that you want and press the ✖ button to offer a contract. The Contract Offer screen appears.
3. Directional button or left analog stick to change the salary and the number of years and then press the ✖ button again to offer the deal.
4. The player accepts or rejects your offer.

- You can submit offers to a player as many times as you like.

Other Game Modes

In addition to Dynasty Mode™ and Play Now, there are four other game modes for you to master.

Exhibition

This game mode pits one team against another with nothing at stake except pride.

To begin an exhibition game:

1. From the Main menu, choose GAME MODES. The Game Modes menu appears.
2. Highlight EXHIBITION and press the ✖ button. The Choose Teams screen appears.
3. Continue as you would in a Play Now game (see p. 5).

Season

Put your team through a gruelling 29-, 58- or 82-game season.

To begin a season:

1. From the Main menu, choose GAME MODES. The Game Modes menu appears.
2. Highlight SEASON and press the ✖ button. A menu appears.
3. Choose NEW to start a new Season. The Season Setup screen appears.

Season Setup Menu

Most of the topics at the Season Setup menu are self-explanatory. Those that require more explanation are listed below.

Starting Rosters	Select **CURRENT** to use the rosters last saved. When set to FANTASY DRAFT, you go through a fantasy draft, allowing you to assemble your dream team. DEFAULT rosters are the rosters that *NHL 2004* shipped with.
Tie Break	Choose how a tie game is decided: CONTINUOUS OT, SHOOTOUT, 5 MIN. THEN SHOOTOUT, **SINGLE OT (4 ON 4)**, SINGLE OT (5 ON 5) or NO OVERTIME.
OT Loss	When set to 0 Pts, no points are allotted for an overtime loss. When set to **1 Pt**, each team gets one point.
Hero Rating	Toggle ON/**OFF**.
Arena Type	When set to AUTO, the home team determines the rink type. Or choose **NHL** or International to predetermine the arena type.
Penalties	Move the slider towards the right to increase the likelihood of penalties being called. Move it to the left to decrease the likelihood.
Fighting	Move the slider towards the right to increase the likelihood of fights. Move it to the left to decrease the likelihood.
Offside	Determine whether or not Offside violations are called. The default is **ON**.
Icing	Determine whether or not Icing violations are called. The default is **ON**.
2 Line Pass	Determine whether or not 2 Line Pass violations are called. The default is **ON**.
CPU Trading	Toggle CPU initiated trades **ON**/OFF.
Injuries	Toggle injuries **ON**/OFF.
Playoff Tie Break	Choose how a tie game is decided: **CONTINUOUS OT**, SHOOTOUT or 5 MIN. THEN SHOOTOUT.
Line Changes	Toggle automatic line changes **MANUAL**/OFF/AUTO.

- After you've adjusted your Season settings, highlight DONE and press the ✖ button to advance to the Select Team screen and then continue as you would in a Dynasty Mode game (see p. 7).

Playoffs

See if you can handle the pressure and excitement of the postseason. You set the teams, the rules and the Playoff structure.

To begin a playoff game:

1. From the Main menu, choose GAME MODES. The Game Modes menu appears.
2. Highlight PLAYOFFS and press the ✖ button. A menu appears.
3. Choose NEW to start a new playoff game (series). The Playoff Setup screen appears.

Playoff Setup Menu

The Playoff Setup menu is similar to the Season Setup menu.

- Adjust your Playoff settings as you would adjust your Season settings (see p. 11).
- After you've adjusted your Playoff settings, highlight DONE and press the ✖ button to advance to the Select Team screen and then continue as you would in a Dynasty Mode game (see p. 7).

Tournament

You invite the teams. You set the rules and determine the tournament structure. Set up and play an 8- or 16-team tournament and see if you really do rule the rink.

- Setting up a Tournament is very much like setting up a Season. Follow the instructions for setting up a Season on p. 11.

Elite Leagues

NHL 2004 now gives you a chance to go a whole season with a team from three of the top elite leagues. Choose from the Elitserien (Sweden), SM-Liiga (Finland) and DEL (Germany) leagues. With Elite Leagues you have 39 additional teams to play as or against, all with their unique jerseys, traditions and chants, specific to their league. In the SM-Liiga league, the top goal scorer of each team wears a Golden Helmet.

International rules govern gameplay, instead of NHL rules (e.g., 2-Line passes are permitted). League-specific rules are also enforced. For example, in the SM-Liiga league, there is no overtime in regular season games. However, in the DEL league, no game ever ends in a tie.

- Set up an Elite League game as you would set up a Season (see p. 11).

My NHL®

From creating a player to creating a world-class team, this section lets you play *NHL 2004* the way you want to play it.

Create Player

From his skates to his stick, you determine the make up of your created player.

To create a player:

1. From the My NHL menu, choose CREATE PLAYER. The New/Edit screen appears.
2. Choose NEW and press the ✖ button. The Player Information screen appears.

- Press the ✖ button to enter your player's name and birthplace. The Text Entry menu appears.
- To choose a play-by-play name and country, highlight the information you want to set and press the ✖ button. Your options are displayed on the right half of the screen. Press the left analog stick or the directional button **UP/DOWN** until your choice is highlighted and then press the ✖ button.
- To enter your player's birth date, highlight DAY and press the left analog stick or the directional button **LEFT/RIGHT** until the desired date appears. Repeat this process for Month and Year.
- Press the left analog stick or the directional button **UP/DOWN** to adjust all the information this way and then highlight CONTINUE and press the ✖ button. The Player Appearance screen appears.

Player Appearance Screen

Adjust your player's head and face, height, weight, helmet, visor, stick and skates.

- Press the right analog stick **UP/DOWN** to zoom in/out.
- Press the right analog stick **LEFT/RIGHT** to rotate the player model.
- When you're finished editing your player's appearance, highlight CONTINUE and press the ✖ button to advance to the Player Ratings screen.

Player Ratings Screen

To adjust your player ratings:

1. Press the left analog stick or the directional button **UP/DOWN** to highlight the rating you want to adjust and then press the left analog stick or the directional button **LEFT/RIGHT** to cycle through the ratings.
2. For player ratings, move the sliders to the right to increase these attributes or to the left to decrease them.

- Press the ■ button to access the Player Hockey Sense ratings. Move the sliders to adjust the following attributes: Fighter, Offence/Defence, Potential, Pass/Shoot, Pass/Carry, Resist Injury and Resist Penalties.

3. When you're done adjusting your player's ratings, press the **START** button.

- Adjusting a player's ratings affects his salary. A more skilled player earns a larger salary.

Custom Teams

Create a team name, select your jerseys, name your stadium and then put the finishing touches on your team by staffing it with the top players from all leagues.

To create a custom team:

1. From the My NHL menu, choose CUSTOM TEAMS. The New/Edit screen appears.
2. Choose NEW and press the ✖ button. The Team Information screen appears.
3. Enter your team information the same way you would enter player information (see p. 12). When you're finished, highlight CONTINUE press the ✖ button or press the **START** button to advance to the Team Appearance screen.
4. Adjust your team's appearance in the way you would adjust your player's appearance (see p. 12). When you're finished, highlight CONTINUE press the ✖ button or press the **START** button to advance to the Team Arena screen.
5. Adjust the information for your team's arena the way you adjusted your team's appearance and then highlight CONTINUE and press the ✖ button or press the **START** button to advance to the Choose Players screen.
6. Press the left analog stick or the directional button **UP/DOWN** to highlight a player to add to your team and then press the ✖ button.

- To cycle between teams, press the **R1** button or the **L1** button.
- You must have at least two goalies and 18 skaters on your team.

7. When you've finished adding players to your team, press the **START** button to confirm. A menu appears and prompts you to press ✖ to return to the Custom Team menu.

- Your custom team can be used in all modes of play. To use your custom team in Season or Dynasty mode, you must replace an existing NHL team with your custom team.

GM Hall of Fame

The GM Hall of Fame ranks the top 10 GMs and lists their Team, Experience points, number of Stanley Cups won and their overall GM score.

My Favourite Team

The first time you start *NHL 2004* with a memory card, the My Favourite Team menu appears. This team is then used as the default team for Play Now, Dynasty and Exhibition modes. Your favourite team is also featured in the menu artwork and is your default team for rosters and create-a-player.

- Press the left analog stick or the directional button **UP/DOWN** until your team is highlighted and then press the ✖ button.
- If you don't want to set a favourite team, choose DEFAULT and then press the ✖ button.

EA SPORTS™ Bio

EA SPORTS Bio is a feature designed to reward you for playing EA SPORTS titles. Your EA SPORTS Bio, a file shared between all EA SPORTS games via your memory card, is a résumé that tracks key accomplishments and time spent playing different titles in the EA SPORTS line up.

- The first time you select EA SPORTS BIO from the My NHL screen, with a memory card in MEMORY CARD slot 1, you are prompted to create an EA SPORTS Bio. You are also prompted when you complete accomplishments or reach a new gamer level.

EA SPORTS™ Gamer Levels

When you first create your EA SPORTS Bio, you start out as a Level One gamer. There are multiple ways that you can earn credit towards a promotion to the next level.

EA SPORTS Titles Played

Every EA SPORTS title you add to your EA SPORTS résumé gets you more credit towards the next level gamer. Play more products, earn a higher level rating – it's as easy as that.

Game Time

Finally you get recognised for all the time you put in on EA SPORTS titles and get rewarded for your loyalty and devotion. Does it get any better than this? The more time you put in, the faster you rise to the next level.

Number of Games Played

Every game you play and complete gives you credit towards the next level. In addition, winning games gives you additional bonus points towards your level.

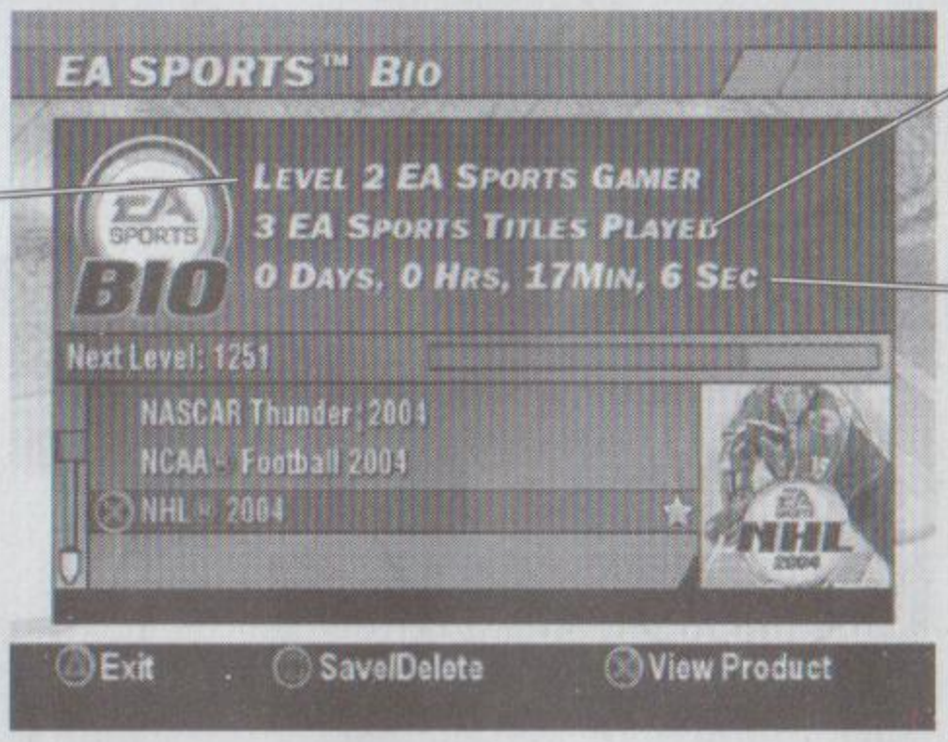
Rewards

When you reach a new level, you may unlock a game-specific reward. Some rewards are bigger than others; it all depends on the level you achieve.

- A level increase potentially unlocks rewards for all EA SPORTS titles in your Bio, regardless of which title the level was achieved while playing.

Product Listing Screen

Your gamer level is based on the number of EA SPORTS titles played, hours logged and your accomplishments



*Number of **all** EA SPORTS titles played*

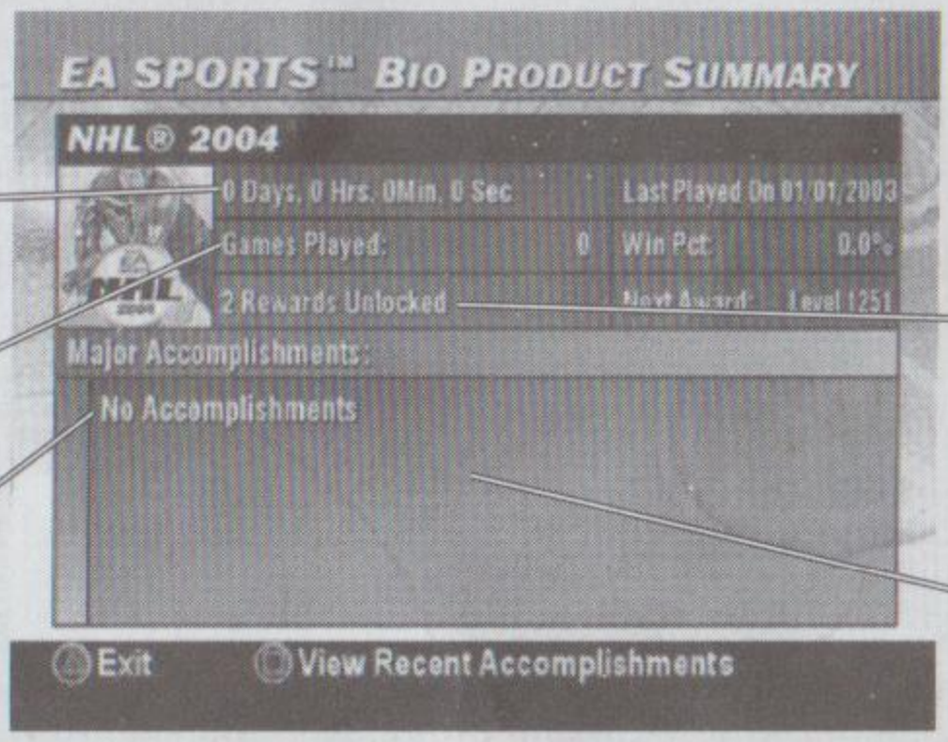
Total combined hours logged for each EA SPORTS title included in your Bio

Product Summary Screen

Total time spent playing the selected title

Number of games played for this title

Toggle Major and Recent Accomplishments



Rewards unlocked or waiting for you in another EA SPORTS title

Press the ● button to toggle between major and recent accomplishments

Accomplishments

In each EA SPORTS game, there are certain accomplishments you can achieve. These accomplishments vary by title. When you achieve an accomplishment, a prompt appears asking if you want to save this accomplishment to your EA SPORTS Bio.

Major Accomplishments

This list shows the five highest-ranking accomplishments.

Recent Accomplishments

This list shows the most recent accomplishments, sorted by date.

Note: *NHL 2004* only supports the EA SPORTS Bio in MEMORY CARD slot 1.

Rules and Options

Adjust all of the rules and settings governing your experience on the ice, from turning off various infractions to determining if the final moments of a pivotal game trigger a player to become a hero.

Rules

Some of the items on the Rules screen are self-explanatory or were already described under Quick Settings (see p. 6). Those that require more explanation are listed below.

Penalties Move the slider towards the right to increase the likelihood of penalties being called. Move it to the left to decrease the likelihood.

Fighting Decide how often a fight breaks out.

Offside Determine whether or not the referees call offsides. A player is offside when he crosses over the other team's blue line before the puck does. Default is **OFF**.

Icing Determine whether or not the referees call icing. Icing occurs when a player hits the puck from his own half of the ice beyond the other team's goal line and an opposing player touches the puck. Default is **OFF**.

2 Line Pass Determine whether or not the referees call a two line pass infraction. This penalty occurs when a player passes the puck over at least two lines (a blue line plus the red line) to a team mate. Default is **OFF**.

Injuries When ON, players can be injured. Default is **OFF**.

Heroes When ON, certain players become heroes in the last minutes of a close game, overtime, the playoffs or Medal Rounds of a tournament.

Rink Type When set to **AUTO**, the home team determines the rink type. Or choose NHL or International to predetermine the arena type.

Tie Break Choose how a tie game is decided: **CONTINUOUS OT**, SHOOTOUT, OT AND SHOOTOUT, SINGLE OT (4 ON 4) or SINGLE OT (5 ON 5).

Settings

Set up the game the way you want to play it. Adjust gameplay, display and sound settings. To move through the categories, press the **L1**/**R1** buttons.

Gameplay

Skill Level Choose one of four skill levels: BEGINNER, **EASY**, MEDIUM or DIFFICULT.

Game Speed Use the slider to slow the game speed or increase the game speed.

Puck Control Use the slider to make the puck easier or harder to control.

Fighting Difficulty Move the slider to change the difficulty of fighting.

Fatigue Effect Move the slider to change the effects of fatigue.

Injuries Move the slider to change the likelihood of injuries.

Skating

Speed Burst Adjust the percent of your player's speed burst. The higher the value, the more power his speed burst has.

Fatigue Recovery Determine how quickly your players recover from fatigue.

Player Acceleration How fast the player accelerates from a standing position.

Checking

Hitting Power	Adjust the power of players' hits.
Hitting Difficulty	Move the slider to adjust difficulty of lining up a body check and hitting an opponent.
Bruise Control™	Move the slider to the **LEFT/RIGHT** to decrease/increase the effectiveness of Bruise Control.
Aggression	Set the level of aggressiveness.
Stick Check Effectiveness	Determine how effective players are at checking.

Pass-Shoot

Shot Accuracy	Adjust the accuracy of shots.
Shot Power	Adjust the power of shots.
Pass Assist	Determine how much AI assistance you have when making a pass. Higher is more assistance and lower is less assistance.
Pass Speed	Adjust the speed of flat passes.
Saucer Pass Speed	Adjust the speed of saucer or flip passes.
Pass Interception	Determine the frequency of interceptions.
AI Pass Frequency	Determine how often the CPU-controlled players pass.
Dump Speed	How fast the puck moves when dumping the puck.
Dump Height	How high the puck can go when dumping the puck.

Physics

Puck Friction	Adjust the amount of puck friction. Raising the friction level will cause the puck to slow down at a faster rate.
Glass Breaking	Determines the frequency the glass will break.
Puck Elasticity	Determine the elasticity of the puck. The higher the value, the more "bouncy" the puck is.
Puck Gravity	How long the puck will stay in the air.

Defence

Shot Blocking	How likely a CPU player will attempt to block a shot.
Hook Effectiveness	The chance of a hook being successful.

Display

Camera View	Select ACTION, **ICE**, CLASSIC, OVERHEAD or BROADCAST.
Auto Zoom	Turn camera Auto Zoom **ON**/OFF.
Camera Perspective	Toggle Camera View to **ALTERNATING**, ALWAYS UP or ALWAYS DOWN.
Score Overlay	Toggle **ON** to show the score on-screen.
Control Indicator	Select whether players are identified by POSITION or toggle OFF to turn off player identification. Default is **ON**.
Attribute Icons	Toggle Attribute Icons **ON**/OFF. When ON, players are labelled with icons indicating their particular strength (see Player Icons on p. 5).

Sound

Audio	Choose between **STEREO**, DOLBY PRO LOGIC® II or MONO.
On-Ice Sound	Toggle on-ice sound ON/**OFF**.

- Move the sliders to change the volumes for Commentary, Music, SFX, Crowd and Rink Speech.

Rosters

All of the roster options listed below can be accessed by choosing ROSTERS from the Rules & Options menu.

Roster Management

Move players or release them to free agency.

To move a player to another team:

1. From the Rosters menu, choose ROSTER MANAGEMENT. The Roster Management screen appears.
2. Press the **L1** button or the **R1** button until the team from which you want to move a player is displayed.
3. Press the left analog stick or the directional button **UP/DOWN** to highlight the player you want to move.
4. Press the ● button to switch sides and then press the **R1** button or the **L1** button to choose the team to which you want to move a player.
5. Press the ● button to switch sides then press the ✖ button to complete the move. A pop-up appears asking you to confirm that you want to make this move, choose YES and press the ✖ button.

Edit Lines

Rearrange your lines to incorporate new talent, maximise a hot streak or work around an injured player.

To edit your lines:

1. From the Rosters menu, choose EDIT LINES. The Edit Lines menu appears.
2. Press the **R1** button or the **L1** button to cycle through the teams until you find the team whose line(s) you want to edit.
3. Press the left analog stick or the directional button **LEFT/RIGHT** to cycle through the lines until the line you want to edit is displayed.
4. Press the left analog stick or the directional button **UP/DOWN** to highlight the player you want to remove from the line and press the ✖ button. A menu appears on the right side.
5. Press the left analog stick or the directional button **UP/DOWN** to highlight the player you want to move into the vacated spot and press the ✖ button.

- To auto-set a team's lines to Best Lines, press the ■ button.
- To view a player's stats highlight the player whose stats you wish to view and press the **L2** button.

Jersey Numbers

Change the jersey number of any player in the league.

To change a player's jersey number:

1. From the Rosters menu, choose JERSEY NUMBERS. The Jerseys screen appears.
2. Press the **L1** button or the **R1** button to find the player's team.
3. Press the left analog stick or the directional button **UP/DOWN** until the player is highlighted and then press the ✖ button. The player's current number is highlighted with a yellow box.
4. Press the left analog stick or the directional button until the number you wish to change the player's number to is highlighted and then press the ✖ button.
5. Press the ▲ button to return to the Main menu when you're finished.

- Press the ■ button on the Jersey Numbers screen to bring up a menu and change captains.

Stats Central

View team and player stats for a season or for playoffs. The table below lists the abbreviations for team, player and goalie stats.

Team	Player	Goalie
GP Games Played	**GP** Games Played	**GP** Games Played
W Wins	**G** Goals	**GAA** Goals Against Average
L Losses	**A** Assists	**W** Wins
T Ties	**PTS** Points	**L** Losses
OTL Overtime Loss	**PIMS** Penalties in Minutes	**T** Ties
PTS Points	**+/-** Goal differential while the player is on the ice, excluding power play goals.	**GA** Goals Against
W% Winning Percentage	**PPG** Power Play Goals	**S%** Save Percentage
GF Goals For	**SHG** Short-Handed Goals	**SA** Saves
GA Goals Against	**GWG** Game-Winning Goals	**SO** Shutouts
PPG Power Play Goals For	**GTG** Game tying goals	**MIN** Total Minutes Played
TPP Total Power Plays	**S** Shots	**PIMS** Penalties In Minutes
PP% Power Play Percentage	**S%** Shooting percentage	**G** Goals
SHA Short Handed Goals Against	**FOW** Face Offs Won	**A** Assists
PPA Power Play Goals Against	**FOT** Face Offs Taken	**PTS** Points
TSH Times Short Handed	**Hits** Hits	**HT** Height
PK% Penalty Killing Percentage	**GV** Giveaways	**WT** Weight
SHGF Short Handed Goals For	**TK** Takeaways	**GLV** Glove Hand
	MIN Total Minutes Played	
	HT Height	
	WT Weight	
	SHT Shoots	

Team Stats

You can view Team Stats for an entire season or for just the playoffs.

To view Team Stats:

1. From the Rules and Options menu, choose STATS CENTRAL. The Statistics screen appears.
2. Highlight TEAM STATS – SEASON or TEAM STATS – PLAYOFFS. The Team Stats screen appears.

- Directional button **LEFT/RIGHT** to view off-screen stats.
- To re-sort the displayed stats, directional button **LEFT/RIGHT** and highlight the column by which you want the stats sorted and then press the ✖ button.

Player Stats

View Player Stats for the season or for the playoffs.

To view Player Stats:

1. From the Rules and Options menu, choose STATS CENTRAL. The Statistics screen appears.
2. Choose PLAYER STATS – SEASON or PLAYER STATS – PLAYOFFS. The Player Stats screen appears.

- Press the ■ button to toggle between Season/Playoff and Career stats.
- Press the ● button to cycle through the categories of players displayed, including Skaters, Forwards, Defence men, Goalies, Rookie Skaters, Rookie Forwards, Rookie Defence men and Rookie Goalies.
- Press the **L1** button or the **R1** button to change the team(s) displayed.
- To resort the displayed stats, directional button **LEFT/RIGHT** and highlight the column by which you want the stats sorted and then press the ✖ button.

Configure Controller

Change your control mapping.

To configure your controller:

1. From the Rules and Options menu, choose CONFIGURE CONTROLLER. The Controller Configuration screen appears.
2. Directional button **UP/DOWN** to select a button for which you want to change the control.
3. Directional button **LEFT/RIGHT** to cycle through the options for that button. When the controls are configured to your liking, press the ✖ button to accept your changes.

- To switch between "with puck" and "without puck" controls, press the ● button.
- Press the **L1** button to toggle vibration **ON**/OFF.
- Press the **R1** button to return the controls to the default setting.
- To alter more advanced controls, press the ■ button.

Save/Load Settings

To save your settings:

1. From the Rules and Options menu, choose SAVE/LOAD SETTINGS. The Save screen appears.
2. Directional button **UP/DOWN** to highlight the file you want to save and then press the ✖ button.

NOTE: Never insert or remove a memory card when loading or saving files.

EA SPORTS™ Extras

Take a look at what's new in this year's game, review NHL strategies with Marc Crawford, polish your game at the NHL Training Camp by watching the tutorial videos, view the *NHL 2004* game credits and get a sneak peek at what's coming from EA SPORTS.

What's New in NHL® 2004?

See what's new to the game this year.

Season Preview™

Take a look at what EA SPORTS has for you this season with previews of *FIFA Football 2004, Madden NFL 2004, NBA LIVE 2004* and more.

Training Camp

Get yourself hockey-educated by watching these tutorial videos.

- Strategically Speaking
- A Lesson in Offence
- Win with Defence

Strategies with Marc Crawford

Learn the nuances of strategy selection with Canucks Head Coach Marc Crawford. Crawford leads you through strategies for Offence, Defence, Power plays and Penalty Killing.

Credits

See who had a hand in creating *NHL 2004*.

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Notes

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